

Minutes of the Meeting of the
Council for the Village of Debden
Held September 8, 2022 8:00
a.m. at the Village Meeting
Chambers

Present

Mayor: Rod Fisher

Councillors: Raymond Brad, Cecile Compagna, Paulin Beaulac

Administrator: Tamara Couture

Call to Order

A quorum being present Mayor, Rod Fisher, called the meeting to order at 8:00 a.m.

Agenda

126/22 Brad: That the agenda be accepted as presented.
Carried

Minutes:

127/22 Brad: That the minutes of the August 15, 2022 meeting be approved as read.
Carried

Correspondence:

128/22 Compagna: That the following Correspondence be approved as presented:
SaskPower- Work Order
Debden Curling Club- Audited Financials to April 30, 2022
Public Sector Sponsor- Asset Management Software
Carried

Financial Statements:

129/22 Compagna: That the financial statements summary for the month of August 2022 be approved
as presented.
Carried

Accounts Payable:

130/22 Compagna: That the accounts payable for the month of August 2022 for \$91,616.10 be approved
as presented.
Carried

Water Reports:

131/22 Beaulac: That the water report for the month of August 2022 be approved as reviewed and
presented.
Carried

Time Sheets:

132/22 Fisher: That the Maintenance Time Sheet be approved as presented.

Carried

133/22 Fisher: That the Administration Time Sheet be approved as presented.
Carried

****NOTE Councillor Raymond Brad left the meeting at 9:42 a.m. ****

RCMP Retro:

134/22 Fisher: That the Administrator write a letter to MP Gary Vidal expressing concern for the RCMP Retro Pay expense and request support of municipalities to have this funded by the Federal Government.
Carried

Zoning & OCP:

135/22 Fisher: That we have reviewed the OCP and Zoning Bylaw Drafts and have provided the changes and recommendations to the Administrator to proceed with the final draft.
Carried

Maintenance:

- Culvert- 2nd Avenue East

Administration Report:

Adjourn:

125/22 Compagna: That this meeting be adjourned at 11:15 a.m.
Carried

Mayor:
Rod Fisher

Administrator:
Tamara Couture